

REMARKS

Claims 1-9 are all the claims pending in the application. Claims 1 and 7-9 are amended.

The claims are amended to recite that when the game data is stored into the replication target game data storage means, that storage is *without changing the original item data and the replica item data stored in the replication source game data storage means*. As explained throughout the original specification, the “replica items” are actually “replicas of original items,” that is they are replicas of the same item. The replica items are not some other type, or a different item.

The Osamu reference is concerned with an exchange source item and an exchange object item. However, as shown in Fig 3 of the reference, these two categories are not directed to the same item, where one is an original and one is a replica of that same item. Indeed, as is clear from the chart, while they are related, they are completely different items.

The purpose of the amendment is to emphasize that neither of the original and replica of the original is changed when stored. Clearly, this is different from Osamu where the exchange object game item is replaced by an exchange source game item.

In view of the above, reconsideration and allowance of this application are now believed to be in order, and such actions are hereby solicited. If any points remain in issue which the Examiner feels may be best resolved through a personal or telephone interview, the Examiner is kindly requested to contact the undersigned at the telephone number listed below.

The USPTO is directed and authorized to charge all required fees, except for the Issue Fee and the Publication Fee, to Deposit Account No. 19-4880. Please also credit any overpayments to said Deposit Account.

Respectfully submitted,

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